

Fun Activities for Knowledge Sharing and Collaboration

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What do we want to do?

- **Share** fun activities that make a difference to how people interact and collaborate.
- Have some **fun** demonstrating some activities selected by the group.
- **Apply** the principle that people develop deeper insights and are more likely to be influenced or change when they enjoy participating in **experiential learning activities**.

Use of Humour in the Workplace

*Just because doing business is serious,
doesn't mean we shouldn't have some fun!*

"It has always surprised me how little attention philosophers have paid to humor, since it is a more significant process of mind than reason.

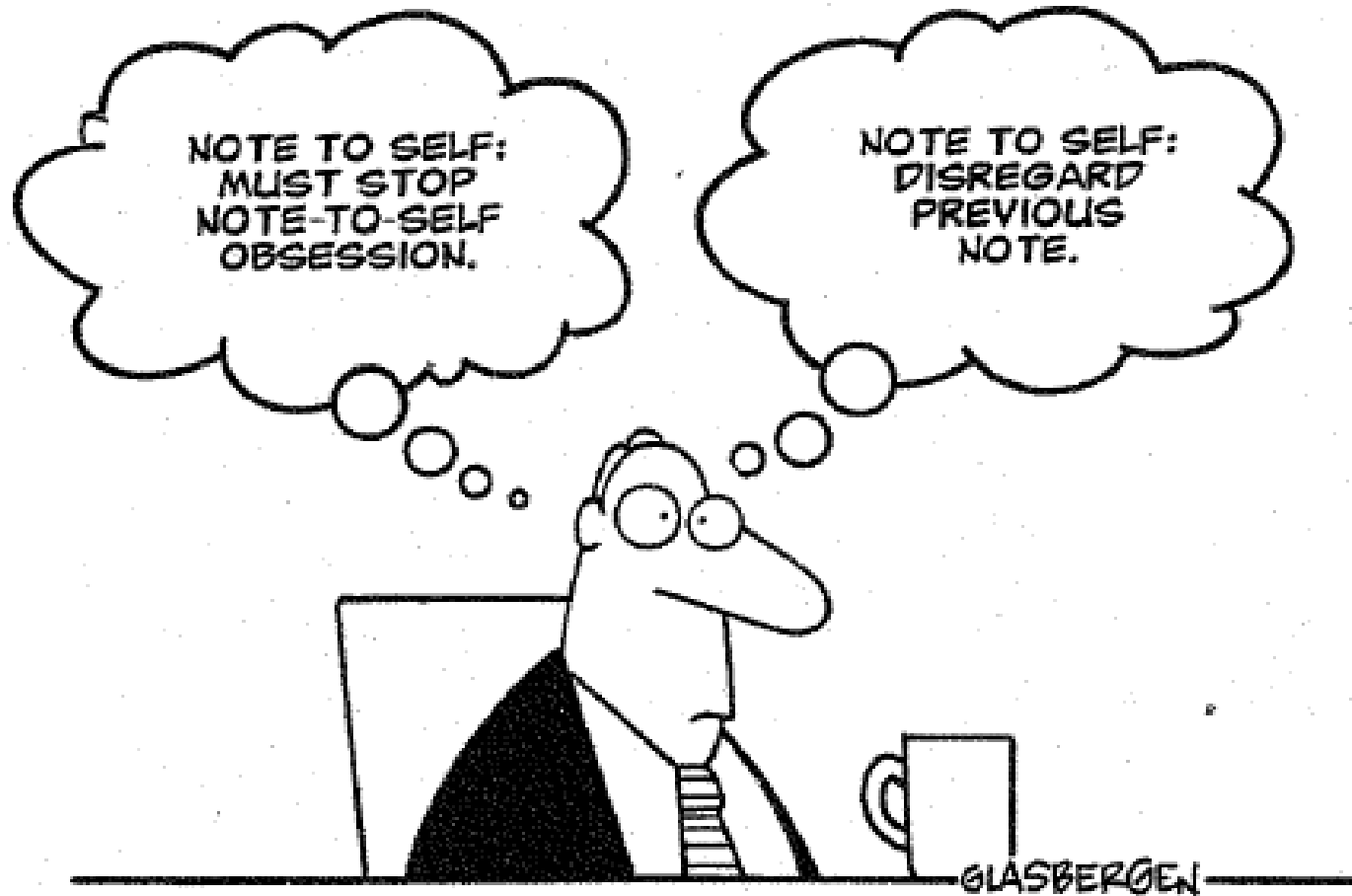
Reason can only sort out perceptions, but the humor process is involved in changing them."

Dr. Edward de Bono

You may not be able to change a situation, but with humor you can change your attitude about it.

Allen Klein

The ability to influence behaviours is critical to success of knowledge work.



It is not what we know or learn that counts, it is what we put into practice.

Guide for successful fun activities

1. Able to be completed in less than 30 minutes.
2. Reinforce a (knowledge sharing) theme.
3. Allow participation of the entire audience (as one or broken up into groups).
4. Able to be used by the participants back in their workplace with minimal props or support.
5. Easily understood with minimal explanation to the audience.
6. Mild physical activity enhances the interactions for most people, but strenuous exercise is to be avoided.

Activities Briefings

Activity	Source
Your Activity? (describe in 2 minutes)	actKM Participants
Submitted through actKM forum	
Live social network analysis	Laurie Lock Lee
5 Card Poker	Keith De La Rue
The Backup Plan (if the group is shy)	
Creature Introductions	Arthur Shelley
Three Card Trick	Patrick Lambe
Modified World Café	Patrick Lambe
Invisible maze exercise	Arthur Shelley
Jigsaw Puzzle and Jigsaw 2	Arthur Shelley

Creature Introductions

- Introduce yourself (or a colleague) to the group as an animal explaining why you chose this animal.
- Refer to the Zoo Cards for help if desired
(but you can select any animal, including those not on cards)

Understanding more about others opens new opportunities to work better with them.

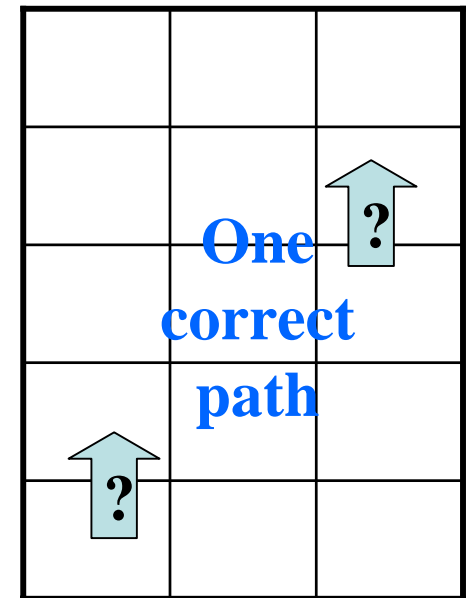
(or at least what we need to tolerate to enable collaboration instead of conflict)

Invisible Maze Exercise

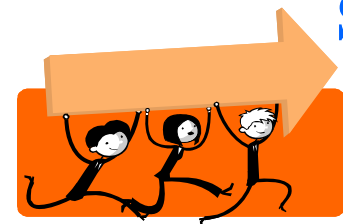
- Rules of the "Invisible Maze"
 - There is only one correct path through
 - Step on wrong square, alarm will sound
 - Leave maze immediately, return to end of line
 - No talking
- Teams to get through the invisible maze
 - 15 minute time limit
- Review of the outcomes of the activity



Finish



Start



More Humour in the Workplace

"The ability to find humor in otherwise serious situations, to laugh and make others laugh, is a wonderful gift. Leaders who have this gift and know how to use it are often seen as more approachable, more down-to-earth, and more aware of human foibles than leaders who don't."

John R. Alexander 2002

President, Center for Creative Leadership

Contact

Arthur is happy to speak with people (in fact, any creatures) about the Zoo concept.

Please contact me at

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Or through contacted through the website:

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